

## CSCI 1000 Introduction To Computers Fall 2013 Alice Competition

Alice is a programming environment for learning logical and computational thinking skills. Students can create movies and games. In Fall 2013, CSCI 1000 students from all sections competed to see who could create the best Alice projects.

Instructor: Captain Lynnette LaRocque (T17:30)

Students: William Gay, Andrew Braddam and John Morgan



A penguin wants to go to a warmer climate. He gets some help from a snowman that shows him how the “computer world” can help him make his dreams come true. In the end, the penguin is reunited with his friends in Miami, Florida.

2nd Place (\$50)

Instructor: Captain Lynnette LaRocque (M17:30)



The movie is about a group of townspeople who think that a certain woman among them is a witch. Their leader tries to help them figure out if she is indeed a witch. In the end, the woman proves that she is a witch and flies away.

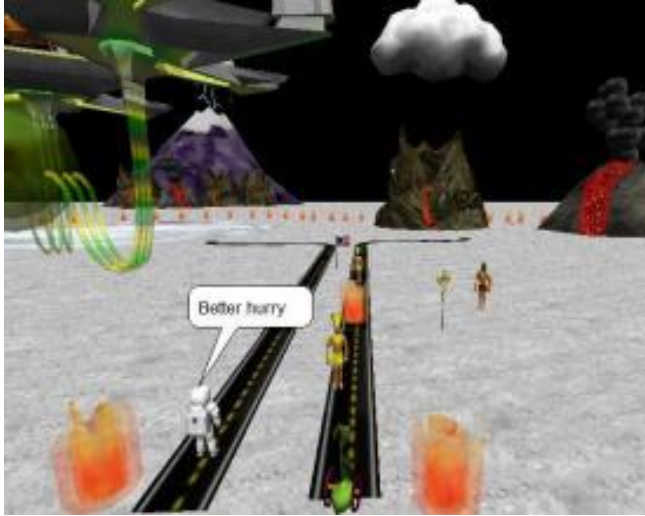


3rd Place (\$25)

Instructor: Mrs. Yvonne Council (TR8:00)

Students: Daniel Schnaak, Adam Waites, and Anass Ribeiro





Interactive game where an alien and astronaut race. They move forward after answering questions.